

Characterizing Problems for Realizing Policies in Self-Adaptive and Self-Managing Systems



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SEAMS 2011
 Honolulu, Hawaii, USA
 May 2011

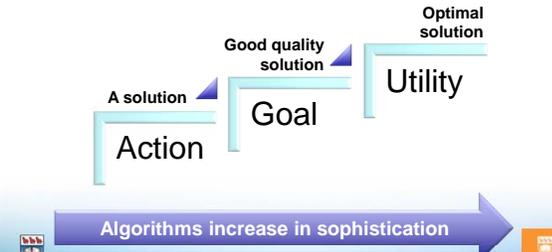
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Outline

- Goals and related work
- Characterizing policy-based optimization problems using the *Greedy algorithm*
- Mathematical framework to add structure to problems to guarantee solution quality
- SEAMS studies

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Policy framework by Kephart & Walsh



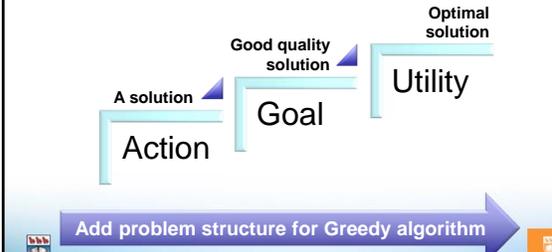
A solution
 Action
 Goal
 Utility
 Good quality solution
 Optimal solution

Algorithms increase in sophistication

J. Kephart, W. Walsh: An AI perspective on autonomic computing policies. In: Procs. 5th IEEE Int. Workshop on Policies for Distributed Systems and Networks (POLICY), pp. 3-12 (2004)

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Our approach



A solution
 Action
 Goal
 Utility
 Good quality solution
 Optimal solution

Add problem structure for Greedy algorithm

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Our research question

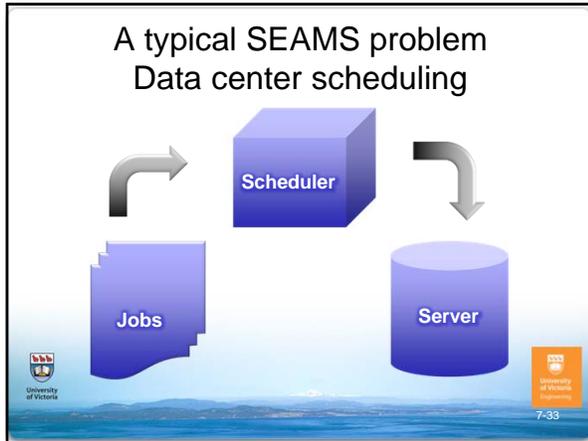
- Is it possible to add structure to a SEAMS optimization problem so that the resulting solution can meet requirements of goal and utility function policies?

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Our main contribution

- Is it possible to add structure to a SEAMS optimization problem so that the resulting solution can meet requirements of goal and utility function policies?
- Yes  using our **two mathematical frameworks** we can reason about the **quality of the resulting solutions** obtained using the **Greedy algorithm**

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Data center scheduling problem

- Given a set of n Jobs J_1, \dots, J_n each with the following parameters:
 - ❖ Arrival time: A_i
 - ❖ Deadline: D_i
 - ❖ Processing time: P_i
 - ❖ Profit or revenue: R_i
 schedule the jobs on a single server so that the total revenue is maximized.
- The total revenue of a schedule is the sum of the revenues of the jobs processed in the schedule.

Our mathematical frameworks

- An optimization problem has two components
 - Objective function
 - Set of constraints
- Mathematical frameworks
 - Objective function based
 - Constraint based

A hand-drawn chalkboard with the word 'MATH' at the top. Below it are several arithmetic problems: $4+4=8$, $3+7=10$, $9+2=11$, and a stick figure. The University of Victoria logo is in the bottom left, and the SEAMS logo is in the bottom right.

Handbook for designing policy-driven optimization strategies

Objective function \ Constraints	Linear	Submodular	Unrestricted
Matroid	Optimal	$\frac{1}{2}$ approximation	No guarantees
K-extensible	Utility Function	Goal	Action
Unrestricted	1/k approximation	No guarantees	No guarantees
	Goal	Action	Action
	No guarantees	No guarantees	No guarantees
	Action	Action	Action

How to use our handbook

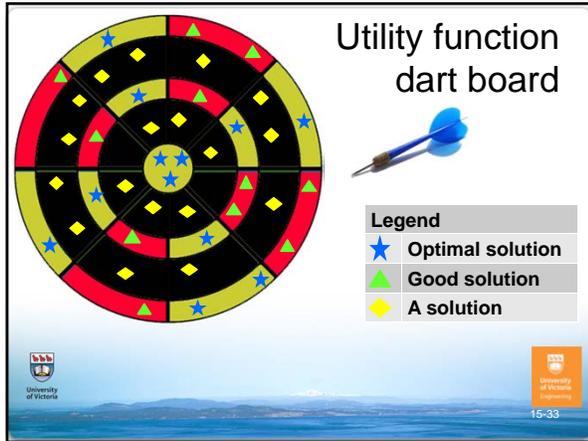
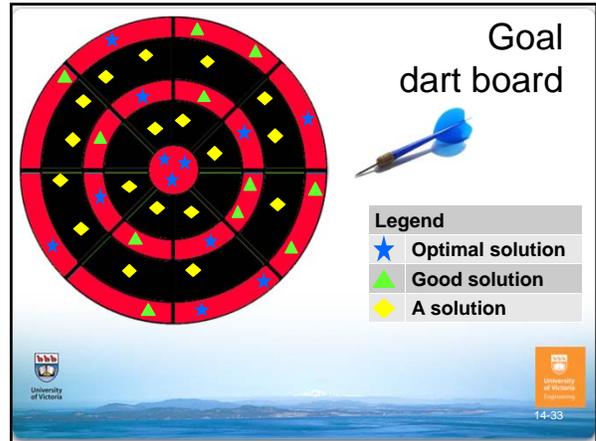
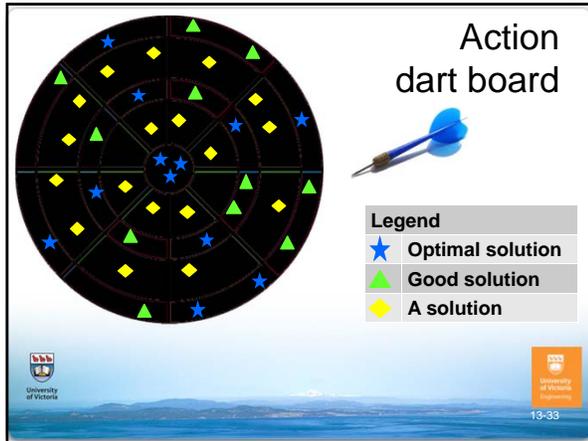
- Handbook for SEAMS optimization problems
- Our characterization and approach helps designers of self-adaptive and self-managing systems:
 - Formulate optimization problems
 - Decide on algorithmic strategies based on policy requirements
 - Reason about solution qualities

An open book with 'SLA profit optimization' on the left page and 'QoS service management' on the right page. The University of Victoria logo is in the bottom left, and the SEAMS logo is in the bottom right.

Metaphor Solution quality dartboard

- Regions represent solution qualities
- Aim for high quality regions

A red dart with a silver tip is hitting the bullseye of a red and white target. The University of Victoria logo is in the bottom left, and the SEAMS logo is in the bottom right.



SEAMS optimization case studies

- Resource allocation in distributed systems
- Data center based scheduling problem
- SLA profit optimization
- Resource allocation in QoS service management

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Constraints based framework

- Suppose that the objective function is linear
- Vary the constraint set
- Add structure to the constraint set so that it satisfies the *k*-*extendibility* or *matroid* properties
- Quality of the solution obtained with the greedy algorithm will meet goal and utility function policy requirements

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Constraint based framework

Objective function \ Constraints	Linear	Submodular	Unrestricted
Matroid	Optimal	1/2 approximation	No guarantees
K-extendible	Utility Function	Goal	Action
	1/k approximation	No guarantees	No guarantees
Unrestricted	Goal	Action	Action
	No guarantees	No guarantees	No guarantees
	Action	Action	Action

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Data center scheduling problem

- Given a set of n Jobs J_1, \dots, J_n each with the following parameters:
 - Arrival time: A_i
 - Deadline: D_i
 - Processing time: P_i
 - Revenue: R_i
- Schedule the jobs on a single server so that the total revenue is maximized.
- The total revenue of a schedule is the sum of the revenues of the jobs processed in the schedule.



19-33

Greedy algorithm

- Sort the jobs based on the revenue R_i
- Start with the empty schedule and add a next job from the sorted list to the current schedule, if feasible



24/05/2011

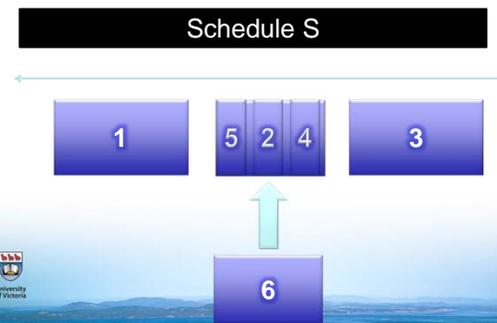
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Linear objective function



21-33

Processing time — No condition



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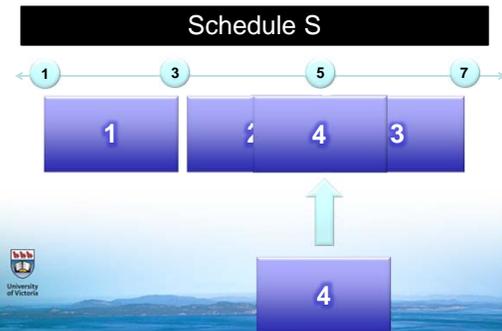
General — Action policy

- When processing times are arbitrary:
 - Constraint set does not have nice structure
 - No theoretical guarantees for the performance of the greedy algorithm
 - It satisfies the expectations of an action policy



23-33

Processing time — All equal



24-33

2-extendible property—Goal policy

- Processing times are equal

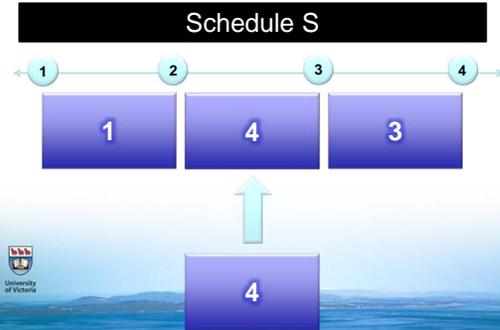
- Constraint set satisfies the 2-extendible property
- Applying Mestre's result the greedy technique gives $\frac{1}{2}$ approximation
- Approximation algorithms are the mathematical equivalent of goal policies



J. Mestre: Greedy in approximation algorithms. In: Proc. 14th Annual European Symposium on Algorithms (ESA), pp. 528-539 (2006)

25-33

Processing time — Unit time



26-33

1-extendible or matroid property Utility function policy

- Processing times are unit times

- Constraint set forms a Matroid
- According to Edmond the Greedy algorithm produces an optimal solution
- Satisfies the requirements of a utility function policy



J. Edmonds: Matroids and the Greedy algorithm. Mathematical Programming Studies, 1(1):27-36 (1971)

27-33

Objective function framework

- Assume that the constraint set of the underlying optimization problem satisfies the Matroid property
- Then vary the objective function
- Add structure to the objective function from to make it submodular and even linear
- Quality of the solution obtained with the greedy algorithm meets goal and utility function policy requirements



28-33

Objectives based framework

Objective function	Linear	Submodular	Unrestricted
Constraints	Optimal	$\frac{1}{2}$ approximation	No guarantees
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Unrestricted	Goal	Action	Action
	No guarantees	No guarantees	No guarantees
	Action	Action	Action



29-33

Contributions

- 1 • Mathematical formulation for the three policy types
 • In particular, first precise characterization of goal policies for optimization problem
- 2 • Introducing a mathematical framework to add structure to optimization problems to progressively increase the solution quality when using the greedy algorithm
- 3 • Applying our framework to optimization problems in the realm of self-adaptive and self-managing systems



30-33

